

TOMO

JC6554 U.S. PRO  
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		Subclass
	Class	ISSUE CLASSIFICATION

**PATENT NUMBER**

**U.S. UTILITY Patent Application**

O.I.P.E.	PATENT DATE
clrp SCANNED <u>11/26/03</u> Q.A. <u>11/3</u>	

APPLICATION NO. 09/923942	CONT/PRIOR F	CLASS 463	SUBCLASS 360	ART UNIT 3713	EXAMINER Capron
APPLICANTS Nobuyya Okuda Tatsuya Kobayashi Hirofumi Fujimoto Shigenobu Matsuyama					
TITLE Method for controlling movement of viewing point of simulated camera in 3D video game, and 3D video game machine					

## **ISSUING CLASSIFICATION**

TERMINAL DISCLAIMER	DRAWINGS			CLAIMS ALLOWED	
	Sheets Drwg.	Figs. Drwg.	Print Fig.	Total Claims	Print Claim for O.G.
<input type="checkbox"/> The term of this patent subsequent to _____ (date) has been disclaimed.				NOTICE OF ALLOWANCE MAILED	
<input type="checkbox"/> The term of this patent shall not extend beyond the expiration date of U.S Patent. No. _____				ISSUE FEE	
				Amount Due	Date Paid
<input type="checkbox"/> The terminal _____ months of this patent have been disclaimed.				ISSUE BATCH NUMBER	

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